

# ***Manual Scoring for Sizing Me Up***

## **Instructions**

### **Step 1: Item-by-Item Responses and Reverse Coding**

Please check the data for missing responses. If the patient has completed all items, use Worksheet A. If the patient has missing responses, use Worksheet B.

*Copy the participant's responses on the in the spaces designated for each numbered question.* For items with a \*, the item needs to be reverse coded. Please reference the Reversed Keyed Responses box (1 = 4 etc.). Enter the reverse codes in the shaded boxes for items with an \*.

**Note:** If participants choose multiple response choices for the same question or they skip a question, do not assign the question a response value (i.e., leave it blank) and consider it missing.

### **Step 2: Scaled Scoring (if no items are missing-Worksheet A)**

Scaled scores are obtained for each domain by using the equations found for each scale. The formula below is used to calculate scaled scores:

$$\text{SCALED SCORES} = \frac{\text{Sum of responses} - \text{Minimal Possible sum } (n \times 1)}{\text{Maximum possible sum } (n \times 4) - \text{Minimum possible sum } (n \times 1)} \times 100$$

**Example:** For a scale comprising four items, such as the Emotion scale on Sizing Me Up, and on the basis of the four-point Likert scale used, the calculation method is:

- Minimum possible sum: 4 items  $\times$  1 point = 4
- Maximum possible sum: 4 items  $\times$  4 points = 16

If the participant who completed the questionnaire obtains 4 points (e.g., 2 points for #2 + 2 points for #4 + 1 point for #9 + 4 points for #10), the result is:

$$\text{SCALED SCORE} = \frac{9 - 4}{16 - 4} \times 100 = \frac{5}{12} \times 100 = 41.6 \text{ points for the Emotion scale}$$

### **Step 3: Missing Values (See Worksheet B)**

For all scales, the number of items needed to score the scale is specified. Please follow the directions for Worksheet B to score this measure if items are missing.

## Scaled Scores Worksheet A

### \* Reverse Keyed Responses \*

- 1 (Never) = 4
- 2 (Sometimes) = 3
- 3 (Often) = 2
- 4 (Always) = 1

#### **Emotional**

2. \* \_\_\_\_\_ = 
4. \* \_\_\_\_\_ = 
9. \* \_\_\_\_\_ = 
10. \* \_\_\_\_\_ = 

**Emotion Scaled Score** =  $(\text{_____} - 4)/12 = \text{_____} \times 100 = \text{_____}$   
Raw Emotional Item Total

#### **Physical**

6. \* \_\_\_\_\_ = 
12. \* \_\_\_\_\_ = 
15. \* \_\_\_\_\_ = 
20. \* \_\_\_\_\_ = 
21. \* \_\_\_\_\_ = 

**Physical Scaled Score** =  $(\text{_____} - 5)/15 = \text{_____} \times 100 = \text{_____}$   
Raw Physical Item Total

#### **Teasing/Marginalization**

1. \* \_\_\_\_\_ = 
5. \* \_\_\_\_\_ = 

**Teasing/Marginalization Scaled Score** =  $(\text{_____} - 2)/6 = \text{_____} \times 100 = \text{_____}$   
Raw Teasing Item Total

## Scaled Scores Worksheet A (continued)

### Positive Attributes

3.
7.
8.
13.
14.
16.

**Positive Attributes Scaled Score =  $(\underline{\hspace{1cm}} - 6)/18 = \underline{\hspace{1cm}} \times 100 = \underline{\hspace{1cm}}$**

Raw Positive Attributes Item Total

### Social Avoidance

11. \*  =
17. \*  =
18. \*  =
19. \*  =
22. \*  =

**Social Avoidance Scale Score =  $(\underline{\hspace{1cm}} - 5)/15 = \underline{\hspace{1cm}} \times 100 = \underline{\hspace{1cm}}$**

Raw Social Avoidance Item Total

### Total QOL score

**Total QOL Scaled Score =  $(\underline{\hspace{1cm}} - 22)/66 = \underline{\hspace{1cm}} \times 100 = \underline{\hspace{1cm}}$**

Total of Shaded Boxes

## Scaled Scores Worksheet B –MISSING ITEMS

**\* Reverse Keyed Responses \***

- 1 (Never) = 4
- 2 (Sometimes) = 3
- 3 (Often) = 2
- 4 (Always) = 1

**Emotional (You must have at least 3 of 4 items)**

2. \* \_\_\_\_\_ = 
4. \* \_\_\_\_\_ = 
9. \* \_\_\_\_\_ = 
10. \* \_\_\_\_\_ = 

Raw Emotion Total = (\_\_\_\_\_ /# of emotion items completed)\*4 = \_\_\_\_\_

**Emotion Scaled Score =  $(\underline{\hspace{1cm}} - 4)/12 = \underline{\hspace{1cm}} \times 100 = \underline{\hspace{1cm}}$**   
Raw Emotion Item Total

**Physical (You must have at least 3 of 5 items)**

6. \* \_\_\_\_\_ = 
12. \* \_\_\_\_\_ = 
15. \* \_\_\_\_\_ = 
20. \* \_\_\_\_\_ = 
21. \* \_\_\_\_\_ = 

Raw Physical Item Total: (\_\_\_\_\_ /# of physical items completed)\*5 = \_\_\_\_\_

**Physical Scaled Score =  $(\underline{\hspace{1cm}} - 5)/15 = \underline{\hspace{1cm}} \times 100 = \underline{\hspace{1cm}}$**   
Raw Physical Item Total

**Teasing/Marginalization (You must have 2 of 2 items)**

1. \* \_\_\_\_\_ = 
5. \* \_\_\_\_\_ = 

Raw Teasing/Marginalization Item Total: (\_\_\_\_\_ /# of teasing items completed)\*2 = \_\_\_\_\_

**Teasing/Marginalization Scaled Score =  $(\underline{\hspace{1cm}} - 2)/6 = \underline{\hspace{1cm}} \times 100 = \underline{\hspace{1cm}}$**   
Raw Teasing Item Total

## Worksheet B -MISSING DATA (continued)

### Positive Attributes (You must have at least 4 of 6 items)

3.
7.
8.
13.
14.
16.

Raw Positive Attributes Item Score: (      /# of positive attributes items completed)\*6 = \_\_\_\_\_

$$\text{Positive Attribute Scaled Score} = (\underline{\hspace{2cm}} - 6)/18 = \underline{\hspace{2cm}} \times 100 = \underline{\hspace{2cm}}$$

Raw Pos. Attributes Item Total

### Social Avoidance (You must have at least 3 of 5 items)

11. \*  =
17. \*  =
18. \*  =
19. \*  =
22. \*  =

Raw Social Avoidance Item Score: (      /# of positive attributes items completed)\*5 = \_\_\_\_\_

$$\text{Social Avoidance Scale Score} = (\underline{\hspace{2cm}} - 5)/15 = \underline{\hspace{2cm}} \times 100 = \underline{\hspace{2cm}}$$

Raw Social Avoidance Item Total

### Total QOL score (You must have 16 of 22 core items)

Raw Total QOL Item Score: (      /# of all items completed)\*22 = \_\_\_\_\_

$$\text{Total QOL Scaled Score} = (\underline{\hspace{2cm}} - 22)/66 = \underline{\hspace{2cm}} \times 100 = \underline{\hspace{2cm}}$$

Total of Shaded Boxes

**SIZING ME UP SPSS CODING****RECODE**

```
sizeme1 sizeme2 sizeme4 sizeme5
sizeme6 sizeme9 sizeme10 sizeme11 sizeme12
sizeme15 sizeme17 sizeme18 sizeme19 sizeme20 sizeme21
sizeme22
(1=4) (2=3) (3=2) (4=1) (999=SYSMIS) INTO
sizeme1r sizeme2r sizeme4r sizeme5r
sizeme6r sizeme9r sizeme10r sizeme11r sizeme12r
sizeme15r sizeme17r sizeme18r sizeme19r sizeme20r sizeme21r
sizeme22r .
```

**RECODE**

```
sizeme3 sizeme7 sizeme8 sizeme13 sizeme14
sizeme16
(1=1) (2=2) (3=3) (4=4) (999=SYSMIS) INTO
sizeme3r sizeme7r sizeme8r sizeme13r sizeme14r
sizeme16r.
```

count emot= sizeme2r sizeme4r sizeme9r sizeme10r (1 thru 4).

count phys = sizeme6r sizeme12r sizeme15r sizeme20r sizeme21r (1 thru 4).

count teasing = sizeme1r sizeme5r (1 thru 4).

count positive =sizeme3r sizeme7r sizeme8r sizeme13r sizeme14r sizeme16r (1 thru 4).

count avoidance = sizeme11r sizeme17r sizeme18r sizeme19r sizeme22r (1 thru 4).

count total = sizeme2r sizeme4r sizeme9r sizeme10r sizeme6r sizeme12r sizeme15r sizeme20r sizeme21r
sizeme1r sizeme5r sizeme3r sizeme7r sizeme8r sizeme13r sizeme14r sizeme16r sizeme11r sizeme17r
sizeme18r sizeme19r sizeme22r (1 thru 4).

EXECUTE.

**RECODE**

```
sizeme2r sizeme4r sizeme9r sizeme10r sizeme6r sizeme12r sizeme15r sizeme20r sizeme21r
sizeme1r sizeme5r sizeme3r sizeme7r sizeme8r sizeme13r sizeme14r sizeme16r sizeme11r sizeme17r
sizeme18r sizeme19r sizeme22r (1=1) (2=2) (3=3) (4=4) (SYSMIS=0) INTO
sizeme2r1 sizeme4r1 sizeme9r1 sizeme10r1 sizeme6r1 sizeme12r1 sizeme15r1 sizeme20r1 sizeme21r1
sizeme1r1 sizeme5r1 sizeme3r1 sizeme7r1 sizeme8r1 sizeme13r1 sizeme14r1 sizeme16r1 sizeme11r1
sizeme17r1
sizeme18r1 sizeme19r1 sizeme22r1 .
EXECUTE.
```

compute emot\_raw= ((sizeme2r1 +sizeme4r1+ sizeme9r1 +sizeme10r1)/emot)\*4.

compute phys\_raw = ((sizeme6r1 +sizeme12r1 +sizeme15r1 +sizeme20r1 +sizeme21r1)/phys)\*5.

compute teasing\_raw = ((sizeme1r1 +sizeme5r1)/teasing)\*2.

compute pos\_raw = ((sizeme3r1 +sizeme7r1 +sizeme8r1 +sizeme13r1+sizeme14r1 +sizeme16r1)/positive)\*6.

compute avoidance\_raw = ((sizeme11r1 +sizeme17r1 +sizeme18r1 +sizeme19r1 +sizeme22r1)/avoidance)\*5.

compute total\_raw = ((sizeme1r1 +sizeme2r1+ sizeme3r1 +sizeme4r1+ sizeme5r1 +sizeme6r1 +sizeme7r1
+sizeme8r1 +sizeme9r1+sizeme10r1 +sizeme11r1 + sizeme12r1 +sizeme13r1 +sizeme14r1
+sizeme15r1+sizeme16r1

+sizeme17r1+sizeme18r1 +sizeme19r1 +sizeme20r1 +sizeme21r1 +sizeme22r1)/total)\*22.

EXECUTE.

compute cemotscale= ((emot\_raw - 4)/12) \* 100.

compute cphysscale = ((phys\_raw - 5)/15) \* 100.

compute cteasingscale = ((teasing\_raw - 2)/6)\*100.

```
compute cpositivescale= ((pos_raw - 6)/18)* 100.  
compute cavoidancescale = ((avoidance_raw-5)/15)*100.  
compute ctotalsizingql = ((total_raw - 22)/66) *100.  
EXECUTE.
```

```
VARIABLE LABELS cemotscale 'Emotion-Child Scaled Score' /cphysscale 'Physical-Child Scaled Score' /  
cteasingscale 'Teasing-Child Scaled Score' / cpositivescale 'Positive Attributes-Child Scaled Score' /  
cavoidancescale 'Avoidance-Child Scaled Score' / ctotalsizingql 'Total Quality of Life-Child Scaled Score'.  
. 
```